

APPRENTICESHIPS ACTIVITY COMPUTING

TEACHER ACTIVITY GUIDE

Please use this activity sheet to encourage your students to think about apprenticeships. The task has been designed to be adaptable to students at all levels, and also to support Gatsby Benchmark 4 : Linking curriculum learning to careers.

Aims and Objectives

The aims of the session are for students to:

- Develop an awareness of the variety of apprenticeships related to computing.
- Enhance their problem-solving and research skills.

Students will be better able to:

- Research the different apprenticeship job roles linked to computing.

How it works



Download the accompanying activity resources from amazingapprenticeships.com



Read through the activity and home learning idea.



Make a plan for when you will deliver your lesson.

Activity

30 MINS

CRACKING THE APPRENTICESHIP CODE

Main activity

- Using the accompanying PowerPoint, introduce the activity to the students.
- This activity could work well individually, or in pairs or small groups.
- Circulate the student worksheet so that they can record their answers.
- Once they have completed the activity, they should be able to read eight different apprenticeship job roles linked to computing.
- Display the slide with the code answers on for them to mark their work.

Reflection task

- Did they know about all of these apprenticeship job roles?
- Are there any apprenticeship job roles that surprise them?

Home Learning

Using the activity sheet from the lesson, ask students to select one of the job roles that they are interested in researching further. They may find it useful to visit this site where they can type the role into the Key Word search

<https://www.instituteforapprenticeships.org/apprenticeship-standards/>

Ask students to prepare a list of key facts about the apprenticeship selected.